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# Cryptographic Program Watermarking

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#### What is watermarking ?



#### Protecting Authorship

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#### What is watermarking ?



#### Protecting Authorship

Prove that Jon's P was produced by C

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#### What is watermarking ?



#### Protecting Authorship

Prove that Jon's P was produced by CBonus : who gave P to Jon ?

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Conclusion

## Embedding a mark

To protect authorship, the company C will add a mark, to P indicating that it is their program.



Figure: Image watermarking [PMA11]

#### Mark properties

- Must not alter the program's functionality
- Must be hard to remove
- The presence of a mark is deliberate

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## Program Watermarking

By changing the implementation [IN10].

Simple examples :

- 1. Change order creation of variables
- 2. Change instructions to equivalent ones

$$x = x + 1 \Leftrightarrow x = x - (-1)$$

#### Issues

- Hard to do : decompilers
- No formal security proof framework
- There might be a general attack [GGH<sup>+</sup>13]

## Indistinguishability Obfuscation

#### Indistinguishability Definition

We say that distributions  $D_1$  and  $D_2$  are indistinguishable if for all polynomial time adversary  $A, |Pr(A(D_1) = 1) - Pr(A(D_2) = 1)| \simeq 0.$ 

## Indistinguishability Obfuscation Definition [BGI+01]

*iO* is an indistinguishability obfuscator\* if  $\forall C, C'$  $(\forall x, C(x) = C'(x)) \Rightarrow iO(C)$  indistinguishable of iO(C')

#### Consequence

- Implementation changes only can not work
- Functionality changes needed, but must be invisible

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## A brief History of IO



## Watermarking definition [CHV15]

Let  $\mathbb{C}$  be set of circuits we want to watermark or hide watermarked circuits in. *Scheme* = (*Setup*, *Mark*, *Verify*)

- Functionality preservation:  $Pr(Mark(C) \equiv C | C \leftrightarrow U(\mathbb{C})) \simeq 1.$
- Correctness:  $Pr(Verify(Mark(C)) = 1 | C \leftrightarrow U(\mathbb{C})) \simeq 1.$
- Unremovability:  $\forall A, Pr(A(C') \equiv C \text{ and } Verify(A(C')) = 0 | C' = Mark(C), C \leftarrow U(\mathbb{C})) \simeq 0.$
- **Meaningfulness**: most circuits are unmarked or marked circuits can not be forged

#### Remarks

- 1.  $\mathbb C$  is given  $\Rightarrow$  we are hiding the circuit within  $\mathbb C$
- 2. Properties satisfied for an average  $C \neq$  for all C

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## Construction

Setup()  
$$x^* \leftrightarrow D(I)$$
  
 $y^* \leftrightarrow D'(O)$ 

Mark(C) = return iO (  
function :  
$$x^* \rightarrow y^*$$
  
 $x \rightarrow C(x)$  when  $x \neq x^*$ );

Verify(C) = return  $C(x^*) = y^*$ 

#### Properties

- Have : functionality, correctness and meaningfulness.
- Need : Unremovability

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## Input and Output Distribution Attack

 $\begin{array}{c} \mathsf{Setup}() \\ x^* \leftrightarrow D(I) \\ y^* \leftrightarrow D'(O) \end{array}$ 

 $\begin{array}{ll} {\rm Mark}({\rm C}) &= {\rm return} \ {\rm iO} \ (\\ {\rm function} &: \\ x^* \rightarrow y^* \\ x \rightarrow {\rm C}(x) \ {\rm when} \ x \neq x^* \\ ); \end{array}$ 

Verify(C) = return  $C(x^*) = -y^*$ 

UnMark(C) = function :  $x \rightarrow \bot$  when D(x) big  $| x \rightarrow \bot$  when  $D'(C(x)) \neq \mathbb{C}(I)$   $| x \rightarrow C(x)$  in other cases );

#### Conclusion

- Pick x<sup>\*</sup> uniformly in I ⇒ Have Sampler in I
- Pick y<sup>\*</sup> uniformly in C(I) ⇒ Have Sampler in C(I)

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## The property Attack

Assume circuits in  $\mathbb{C}$  have a property. For example C(x + 1) = xC(x).

Setup() $x^* \leftrightarrow D(I)$  $y^* \leftrightarrow D'(O)$ 

 $\begin{array}{ll} {\rm Mark}({\rm C}) \ = \ return \ iO \ (\\ {\rm function} \ : \\ x^* \rightarrow y^* \\ x \ \rightarrow \ {\rm C}(x) \ {\rm when} \ x \ \neq x^* \end{array} \right); \end{array}$ 

 $Verify(C) = return C(x^*) = -y^*$ 

UnMark(C) = function :  $x \rightarrow \bot$  when  $C(x + 1) \neq xC(x)$   $| x \rightarrow C(x)$  otherwise );

#### Conclusion

- Properties  $\Rightarrow$  hard to watermark
- Sets of circuits with no properties ?

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## PPRFs

#### Definition [BW13]

A set  $\mathbb{C} = \{C_k\}$  is a PPRF set iff

- $\mathbb{C}$  is a PRF :  $\forall PPT \ A, |Pr(A^{C_k}() = 1 | C_k \leftrightarrow \mathbb{C}) - Pr(A^C() = 1 | C \leftrightarrow U(O'))| \simeq 0.$
- C is puncturable (resistant to property attacks) :
  ∀C, ∀x\*, ∃ punctured key k'
  - Given only k' and x we can calculate C(x) for any  $x \neq x^*$
  - Given k',  $C(x^*)$  is indistinguishable from uniform.

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#### Conclusion

## Proof of Unremovability for PPRFs

```
\begin{array}{ll} {\rm Mark}({\rm C}) = {\rm return} & {\rm iO} \ (\\ {\rm function} & : \\ {x^*} \rightarrow y^* \\ {x \rightarrow {\rm C}({\rm x})} & {\rm when} \ {\rm x} \neq {x^*} \\ ); \end{array}
```

Proof by contradiction [NW15].

1. Remover R for our scheme.

```
\begin{array}{l} {\rm Mark}({\rm C}) = {\rm return} \ {\rm iO} \ (\\ {\rm function} : \\ x^* \rightarrow y^* \\ x \rightarrow {\rm C}(x) \ {\rm when} \ x \neq x^* \\ ); \end{array}
```

- 1. Remover R for our scheme.
- Distinguisher for (Mark(C), x\*) and (Mark(C), U(I))

$$\begin{array}{ll} {\rm Mark}({\rm C}) = {\rm return} & {\rm iO} \ (\\ {\rm function} & : \\ x^* \rightarrow y^* \\ x \rightarrow {\rm C}(x) \ {\rm when} \ x \neq x^* \end{array} \\ ); \end{array}$$

$$\begin{array}{ll} \textit{Mark}^{(1)}(\texttt{C}) &= \texttt{return iO} & (\\ \texttt{function} &: & \\ x^* \rightarrow y^* & \\ x \rightarrow P_{x^*}(\texttt{C})(x) & \texttt{when } x \neq x^* \\ ); \end{array}$$

- 1. Remover R for our scheme.
- Distinguisher for (Mark(C), x\*) and (Mark(C), U(I))
- 3. Distinguisher for  $(Mark^{(1)}(C), x^*)$  and  $(Mark^{(1)}(C), U(I))$

$$\begin{array}{ll} {\rm Mark}({\rm C}) = {\rm return ~iO}~(\\ {\rm function}~:\\ x^* \rightarrow y^*\\ x \rightarrow {\rm C}(x)~{\rm when}~x \neq x^*\\ ); \end{array}$$

$$\begin{array}{ll} {\it Mark}^{(1)}({\tt C}) \ = \ {\tt return} \ {\it iO} \ (\\ {\it function} \ : \\ x^* \ \rightarrow y^* \\ x \ \rightarrow \ {\it P}_{x^*}({\it C})(x) \ {\it when} \ x \ \neq x^* \\ ); \end{array}$$

```
\begin{array}{ll} Mark^{(2)}(\mathsf{C}) &= \mathsf{return} & \mathrm{iO} & (\\ \mathsf{function} &: & \\ x^* \to \mathsf{C}(x^*) & \\ & x \to P_{x^*}(\mathsf{C})(x) & \mathsf{when} & x \neq x^* \\ ); \end{array}
```

- 1. Remover R for our scheme.
- Distinguisher for (Mark(C), x\*) and (Mark(C), U(I))
- 3. Distinguisher for  $(Mark^{(1)}(C), x^*)$  and  $(Mark^{(1)}(C), U(I))$
- 4. Distinguisher for  $(Mark^{(2)}(C), x^*)$  and  $(Mark^{(2)}(C), U(I))$

$$\begin{array}{ll} {\rm Mark}({\rm C}) = {\rm return ~iO}~(\\ {\rm function}~:\\ x^* \rightarrow y^*\\ x \rightarrow {\rm C}(x)~{\rm when}~x \neq x^*\\ ); \end{array}$$

$$\begin{array}{ll} {\it Mark}^{(1)}({\tt C}) \ = \ {\tt return} \ {\it iO} \ (\\ {\it function} \ : \\ x^* \ \rightarrow y^* \\ x \ \rightarrow \ {\it P}_{x^*}({\it C})(x) \ {\it when} \ x \ \neq x^* \\ ); \end{array}$$

$$\begin{array}{ll} Mark^{(2)}(\mathsf{C}) &= \mathsf{return} & \mathrm{iO} & (\\ \mathsf{function} &: & \\ x^* \to \mathcal{C}(x^*) & \\ & x \to P_{x^*}(\mathsf{C})(x) & \mathsf{when} & x \neq x^* \\ ); \end{array}$$

 $Mark^{(3)}(C) = return iO(C);$ 

- 1. Remover R for our scheme.
- Distinguisher for (Mark(C), x\*) and (Mark(C), U(I))
- 3. Distinguisher for  $(Mark^{(1)}(C), x^*)$  and  $(Mark^{(1)}(C), U(I))$
- 4. Distinguisher for  $(Mark^{(2)}(C), x^*)$  and  $(Mark^{(2)}(C), U(I))$
- 5. Distinguisher for  $(Mark^{(3)}(C), x^*)$  and  $(Mark^{(3)}(C), U(I))$

$$\begin{array}{ll} {\rm Mark}({\rm C}) = {\rm return ~iO}~(\\ {\rm function}~:\\ x^* \rightarrow y^*\\ x \rightarrow {\rm C}(x)~{\rm when}~x \neq x^*\\ ); \end{array}$$

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 $Mark^{(3)}(C) = return iO(C);$ 

- 1. Remover R for our scheme.
- Distinguisher for (Mark(C), x\*) and (Mark(C), U(I))
- 3. Distinguisher for  $(Mark^{(1)}(C), x^*)$  and  $(Mark^{(1)}(C), U(I))$
- 4. Distinguisher for  $(Mark^{(2)}(C), x^*)$  and  $(Mark^{(2)}(C), U(I))$
- 5. Distinguisher for  $(Mark^{(3)}(C), x^*)$  and  $(Mark^{(3)}(C), U(I))$
- Mark<sup>(3)</sup> does not depend on x\*. Absurd.

## Additional goals

- 1. Watermarking with a message  $\Rightarrow$  [NW15]
- 2. Protection against chosen Watermark attacks  $\Rightarrow$  [CHV15] [NW15]
- 3. Protection against partial functionality change  $\Rightarrow$  [NW15]
- 4. Public verification  $\Rightarrow$  [CHV15] [NW15]
- 5. Collusion resistant verification  $\Rightarrow$  Done
- 6. Collusion resistant message extraction  $\Rightarrow$  Seems achievable [BS96] in  $O(users^4)$

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- The broadcast signal is encrypted
- The decrypt function is a marked PPRF

#### Protection



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Jon can not read the signal without a marked decrypt function



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#### Protection

Jon can not read the signal without a marked decrypt function

#### Issue

Already been done more efficiently using IO only [BZ14].

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Cryptographic Program Watermarking

## Can we watermark usual circuits ?

Reminder Properties  $\Rightarrow$  hard to watermark.

# Intuition Usual circuits $\Rightarrow$ not watermarkable

#### Goal

Prove that only cryptographic sets of circuits are watermarkable

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## Idea of proof

#### How can we define cryptographic sets Let $F : (C, E = (x_1, ..., x_n)) \rightarrow ((C(x_1), ..., C(x_n)), E)$ for E of polynomial size (so that F is efficiently computable). A set $\mathbb{C}$ is cryptographic iff $\forall A, \exists E, Pr(F(A(F(C, E))) = F(C, E) | C \leftrightarrow \mathbb{C}) \simeq 0$

Steps of the proof

Non cryptographic  $\Rightarrow$  Learner  $\Rightarrow$  Remover.

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## $\mathsf{Learner} \Rightarrow \mathsf{Remover}$

Learner definition L is a learner if  $Pr(L^{C}() \equiv C) > 0$ 

#### Proof

**Idea**: Apply the learner to the mark circuit and we get the original one which is unmarked.

**Problem**: The learner might not work as it might query modified points.

## Case investigation

- If the position of the modified values x\* have enough entropy
   ⇒ probability that the learner queries at those points ≃ 0.
   Therefore, just applying L removes the mark.
- If all the modified values are always at the same spot  $\Rightarrow$  find those spots, change them and remove the mark.
- If we have a mix of both ⇒ problem as the value with entropy requires us to use the learner and the second might stop the learner from working

 $\Rightarrow$  Additional hypothesis : the learner has enough entropy in the values it queries.

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## Non cryptographic to learning

A first Idea Let  $f^{-1}$  be a computable inverter of  $F: (C, E = (x_1, ..., x_n)) \rightarrow ((C(x_1), ..., C(x_n)), E).$ 

$$L^{C}() = (x_{1}, ..., x_{n}) \leftrightarrow U(I^{n})$$
  
return Circuit  $(f^{-1}((C(x_{1}), ..., C(x_{n})), (x_{1}, ..., x_{n})));$ 

#### Does this really learn ?

Consider  $\mathbb{C} = \{C_{\alpha}\}$  with  $C_{\alpha}(\alpha) = 1$ ,  $C_{\alpha}(x) = 0$ . The pre-image is huge so that technique seem to fail, yet, it does not, it just gives us an approximate learner.

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Another approach to learning



#### How to choose the x's

We would like each x to split each set  $\mathbb{C}_{x_i=y_i,...,x_j=y_j}$  into two sets of similar size. That would guarantee that the algorithm is efficient.

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When we can not split a set  $\mathbb{C}_{x_i=y_i,...,x_j=y_j}$  into two sets of similar size, we reach a leaf of the tree and return  $f^{-1}$ . For all x, we have an overwhelming set and a negligible set. Therefore, all the circuits in it are similar to Perfect(x), the circuit which on input x agrees with the majority.

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## Improving the proof

#### Problem with the current proof

We need to find those x's !

#### Solution

Instead of needing the best x, just estimate a good x (we use the standard average estimator). Therefore, we pick x's at random and take the one that splits best. This requires a sampler in each of the sets  $\mathbb{C}_{x_i=y_i,...,x_j=y_j}$ .

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#### Conclusion

## Even better

Instead of estimating the best x, we can split for all those x's and one of them should be good enough. And we are back to our initial solution.

$$L^{C}() = (x_{1}, ..., x_{n}) \leftrightarrow U(I^{n})$$
  
return Circuit  $(f^{-1}((C(x_{1}), ..., C(x_{n})), (x_{1}, ..., x_{n})));$ 

Except that now we have proven that it works (and we also have information on the value of n and how each parameter changes in function of one another).

#### Conclusion

We created a Learner with huge entropy, we thus have a remover and non cryptographic functions are not watermarkable.

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## Further research on cryptographic program watermarking

## The result

Cryptographic program watermarking does not seem all that promising given that:

- We have not found any cryptographic application that is not already done with iO
- We have proven that we can not watermark non cryptographic functions

## Research paths

- Relax or change definition
- Find cryptographic uses
- Apply those results to image watermarking

## References

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Conclusion

## Thank you for your attention !

#### Any Questions ?

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